

COMP.SE.140

Lecture about "orchestration"

Vagrant

Vagrant intro

- A way to create and distribute **development environments** as virtual machine (full VMs – not containers)
- If time lets look:
<https://www.vagrantup.com/intro/index.html>

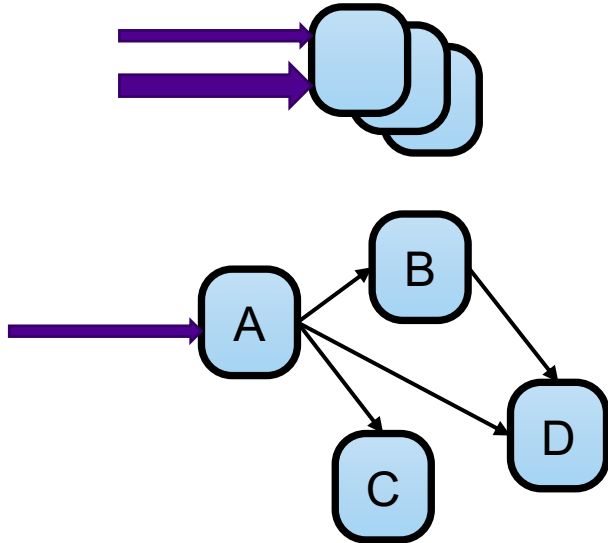
Vagrant vs Docker

(<https://www.vagrantup.com/intro/vs/docker.html>)

- Vagrant is a tool focused on providing a consistent development environment workflow across multiple operating systems. Docker is a container management that can consistently run software as long as a containerization system exists.
- Containers are generally more lightweight than virtual machines, so starting and stopping containers is extremely fast. Docker uses the native containerization functionality on macOS, Linux, and Windows.
- Currently, Docker lacks support for certain operating systems (such as BSD). If your target deployment is one of these operating systems, Docker will not provide the same production parity as a tool like Vagrant. Vagrant will allow you to run a Windows development environment on Mac or Linux, as well.
- For microservice heavy environments, Docker can be attractive because you can easily start a single Docker VM and start many containers above that very quickly. This is a good use case for Docker. Vagrant can do this as well with the Docker provider. A primary benefit for Vagrant is a consistent workflow but there are many cases where a pure-Docker workflow does make sense.
- Both Vagrant and Docker have a vast library of community-contributed "images" or "boxes" to choose from.

What are typical cloud applications

- Networks of containers!



Logically like:

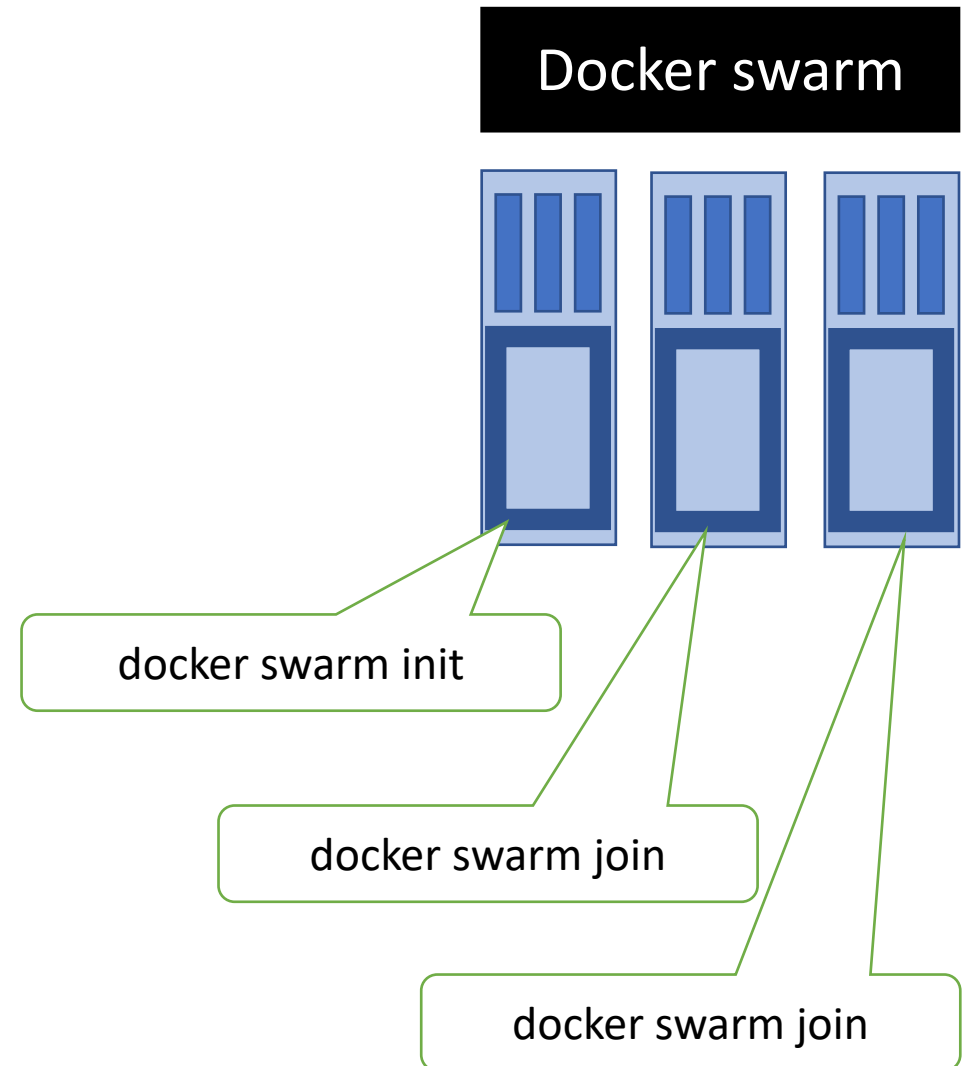
```
A() {
    B();
    C();
    D();
}
```

But implemented as
inter-process communication.

```
A() {
    http.get(B:80);
    http.get(C:80);
    http.get(D:80);
}
```

Docker Swarm

- Clustering for scalability
- A swarm is a group of host running docker in swarm mode
- A host can be either a *manager* or *worker*
- Workers run *services*
- Manager assigns tasks to worker nodes
 - *Load balancing*



From docs.docker.com

```
$ docker swarm init --advertise-addr 192.168.99.100
```

Swarm initialized: current node (dxn1zf6l61qsb1josjja83ngz) is now a manager.

To add a worker to this swarm, run the following command:

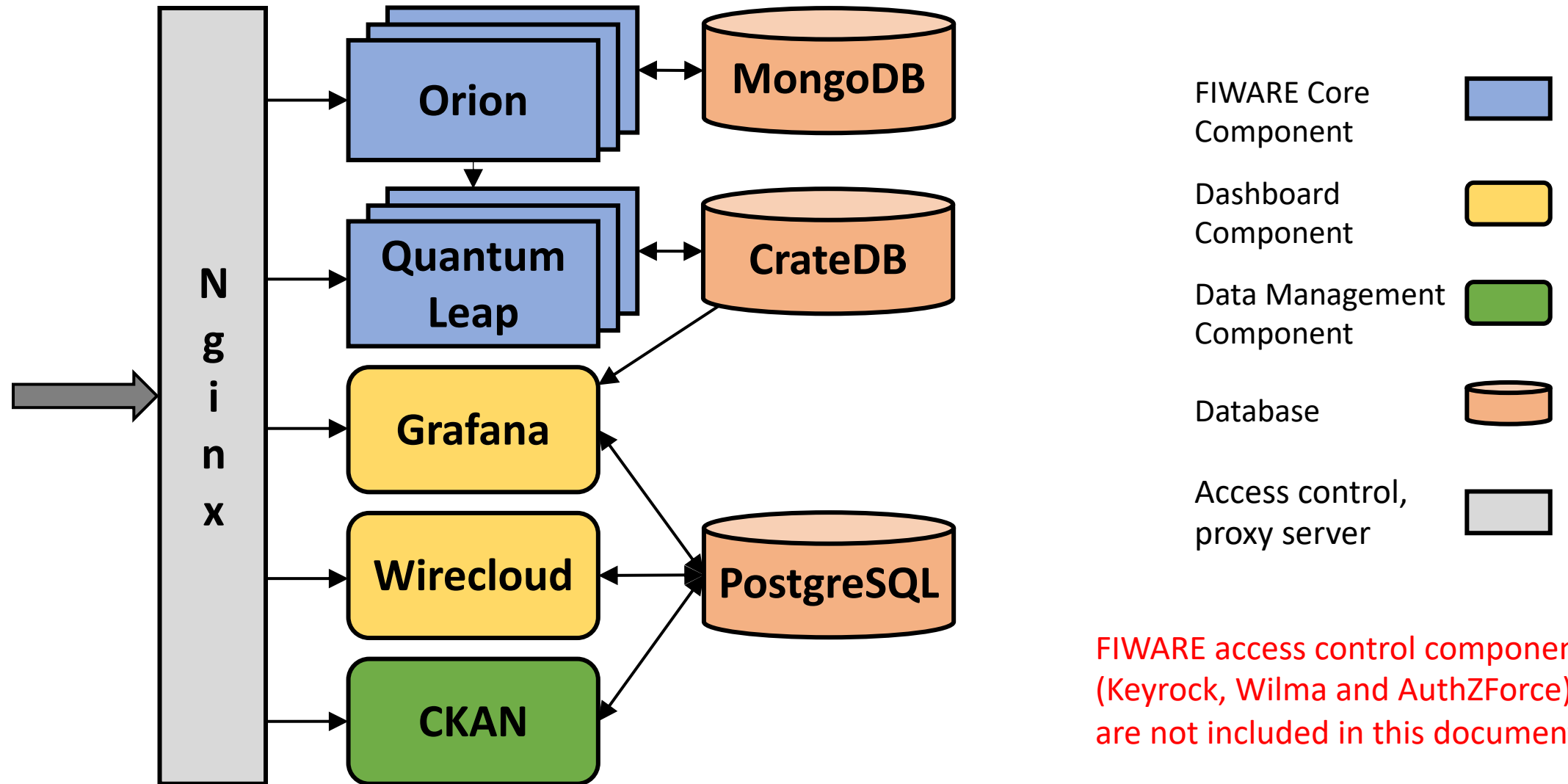
```
docker swarm join \  
--token SWMTKN-1-49nj1cmql0jkz5s954yi3oex3nedyz0fb0xx14ie39trti4wxv-8vxxv8rssmk743ojnwacrr2e7c \  
192.168.99.100:2377
```

To add a manager to this swarm, run 'docker swarm join-token manager' and follow the instructions.

```
$ docker swarm join \  
--token SWMTKN-1-49nj1cmql0jkz5s954yi3oex3nedyz0fb0xx14ie39trti4wxv-8vxxv8rssmk743ojnwacrr2e7c \  
192.168.99.100:2377
```

This node joined a swarm as a worker.

FIWARE platform architecture



FIWARE access control components (Keyrock, Wilma and AuthZForce) are not included in this document.

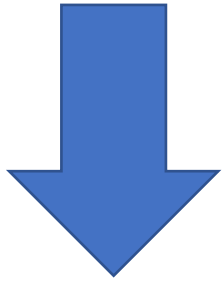
https://github.com/cityiot/CityIoT-platform/blob/master/start_fiware.sh

```
docker service ls
```

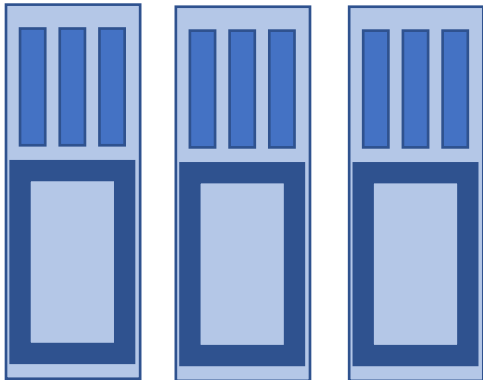
ID	NAME	MODE	REPLICAS	IMAGE
6eenqanud5k3	orion_orion	replicated	5/5	fiware/orion:2.3.0
vncsavctf9ib	mongo-rs_controller	replicated	1/1	smartsdk/mongo-rs-con...
lx6muj0xkwrl	mongo-rs_mongodb	global	1/1	mongo:3.6.16
o3q85b6rfpli	ql_quantumleap	replicated	3/3	smartsdk/quantumleap:0.
z669mqi1ir0f	ql_cratedb	global	1/1	crate:3.3.5
n8dlhqmczecd	nginx_nginx	global	1/1	nginx:1.15.8

Docker swarm - docker compose

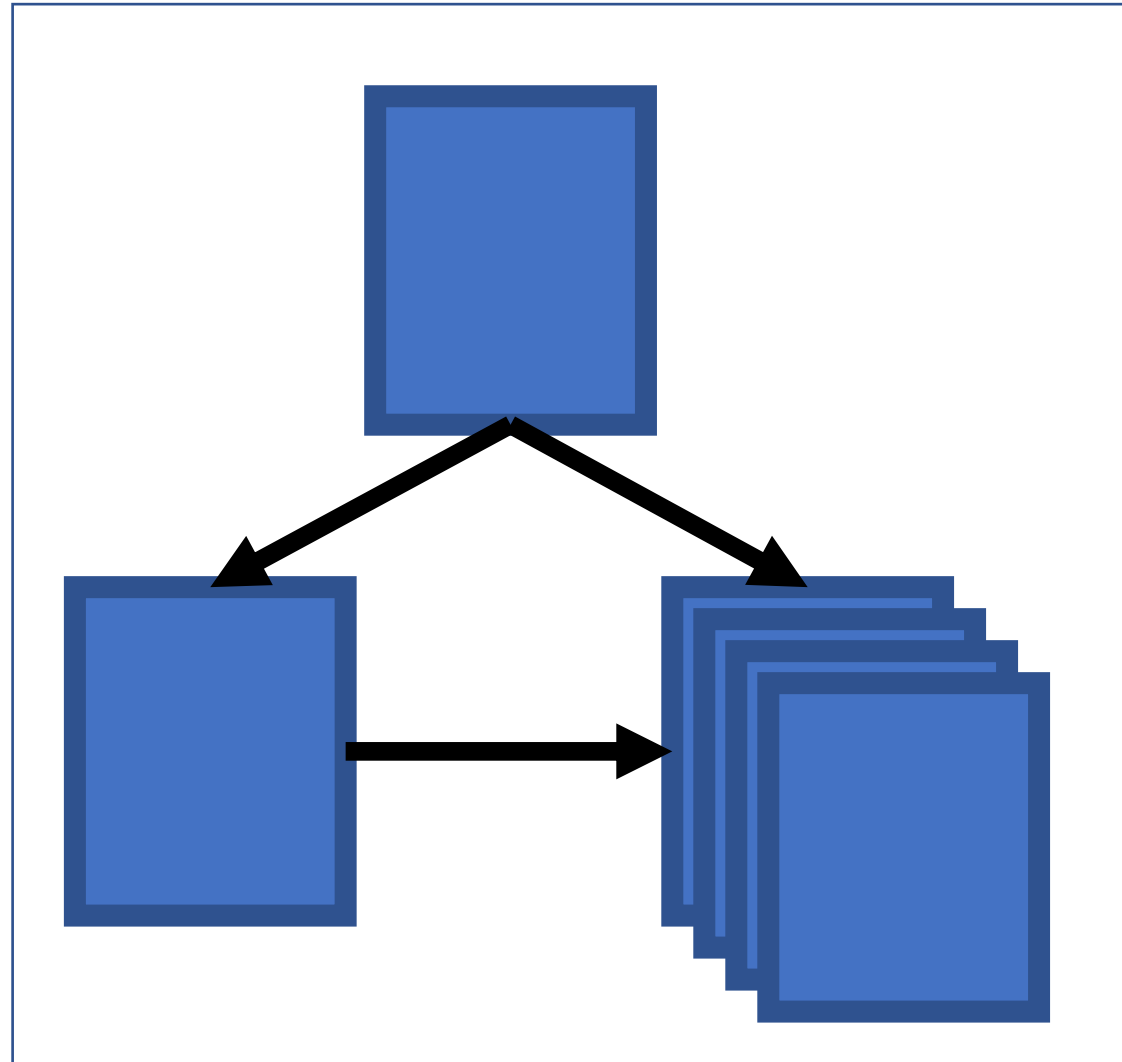
Orchestration



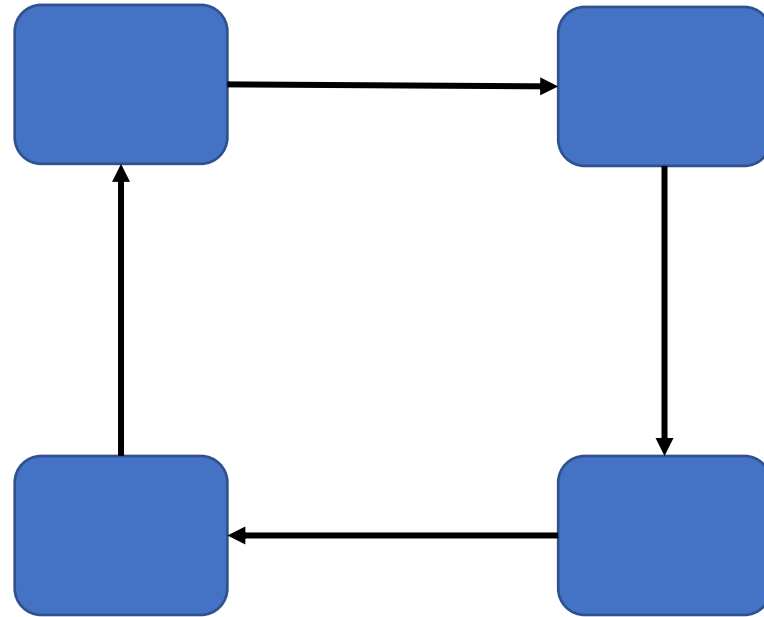
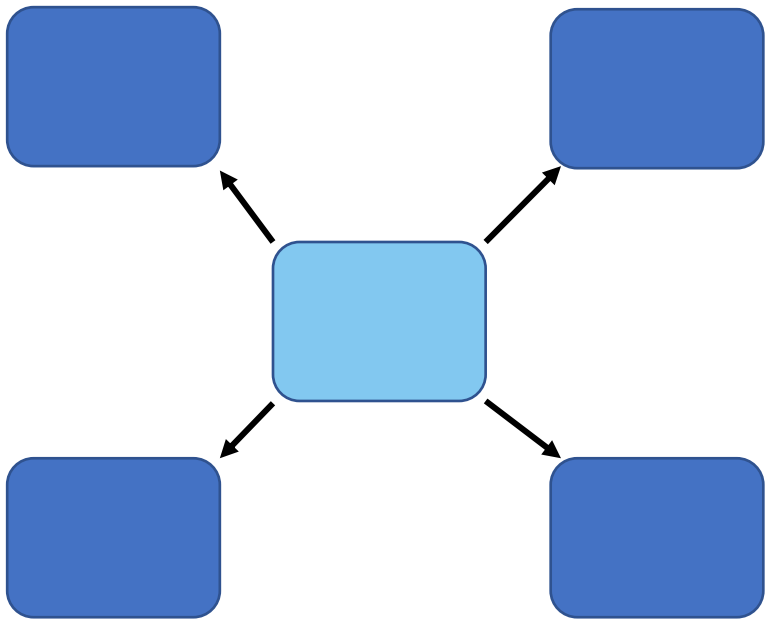
Docker swarm



Docker compose



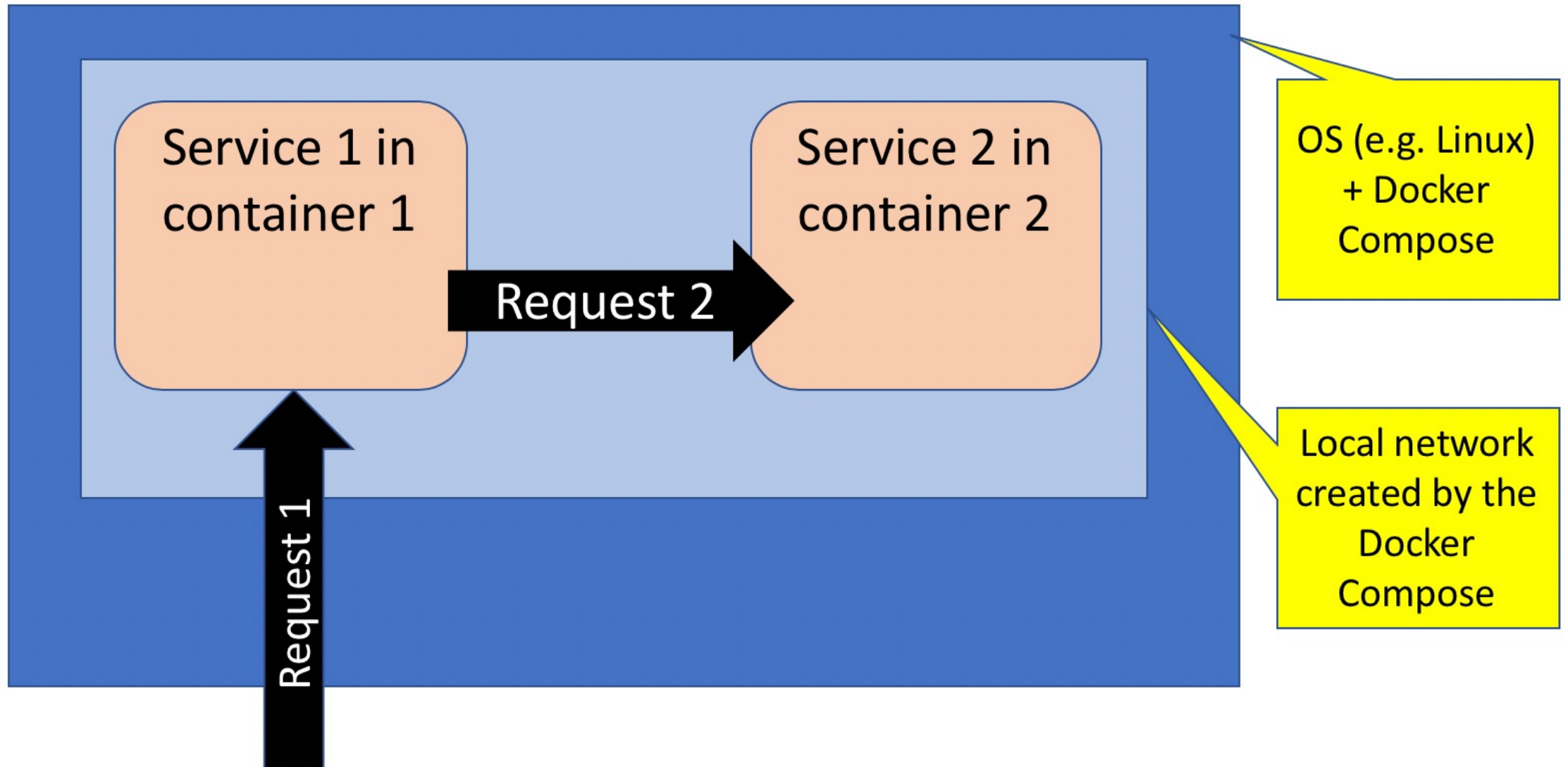
Orchestration vs Choreography



What is “cloud orchestration”?

Two results of googling

- **Orchestration** is the automated [configuration](#), coordination, and management of computer systems and [software](#)
- Cloud orchestration is the use of programming technology to manage the interconnections and interactions among workloads on public and private [cloud](#) infrastructure. It connects automated tasks into a cohesive [workflow](#) to accomplish a goal, with permissions oversight and policy enforcement.



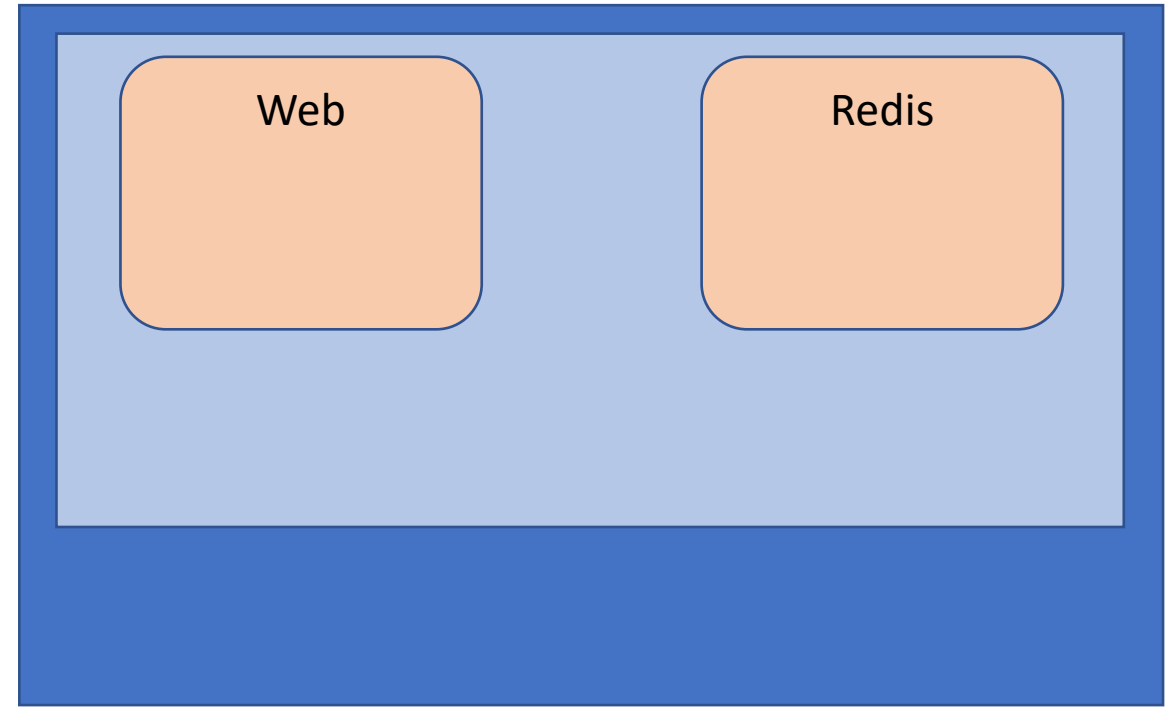
Docker compose

```
version: '3'
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - ./code
      - logvolume01:/var/log
    links:
      - redis
  redis:
    image: redis
volumes:
  logvolume01: {}
```

```
$ docker-compose up -d
$ ./run_tests
$ docker-compose down
```

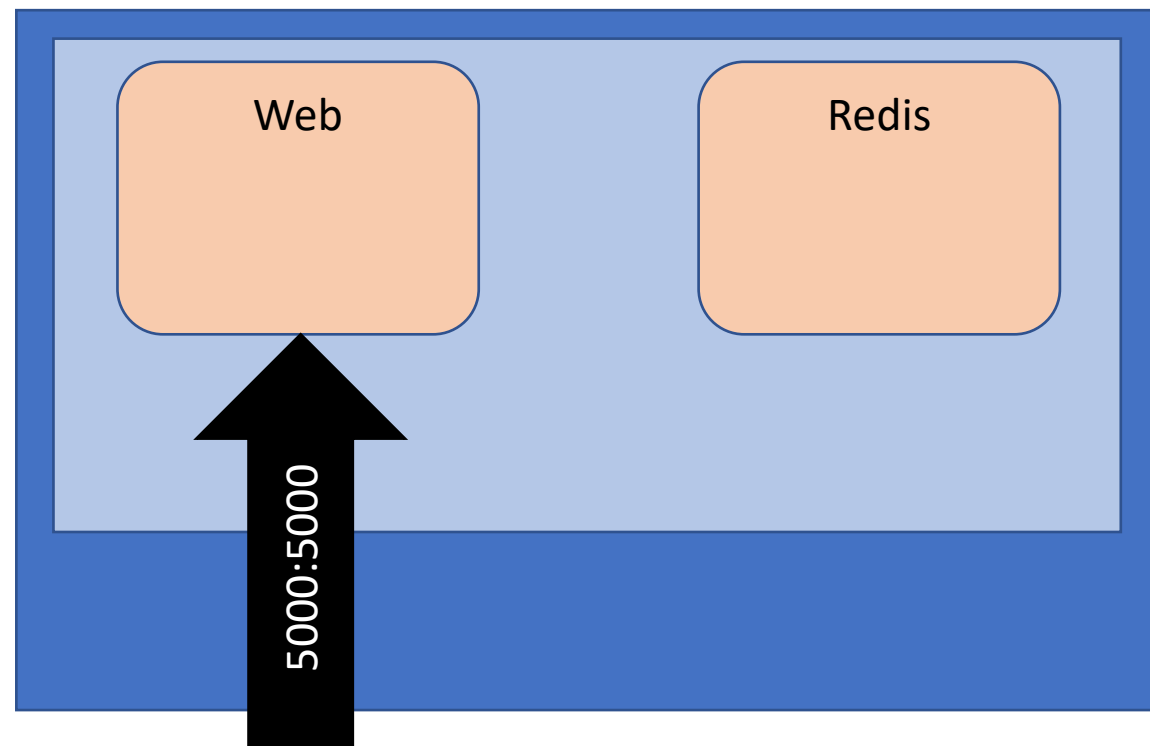
Docker compose

```
version: '3'
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - .:/code
      - logvolume01:/var/log
    links:
      - redis
  redis:
    image: redis
volumes:
  logvolume01: {}
```



Docker compose

```
version: '3'
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - ./code
      - logvolume01:/var/log
    links:
      - redis
  redis:
    image: redis
volumes:
  logvolume01: {}
```



Docker compose

```
version: '3'
```

```
services:
```

```
  web:
```

```
    build: .
```

```
    ports:
```

```
      - "5000:5000"
```

```
    volumes:
```

```
      - .:/code
```

```
      - logvolume01:/var/log
```

```
    links:
```

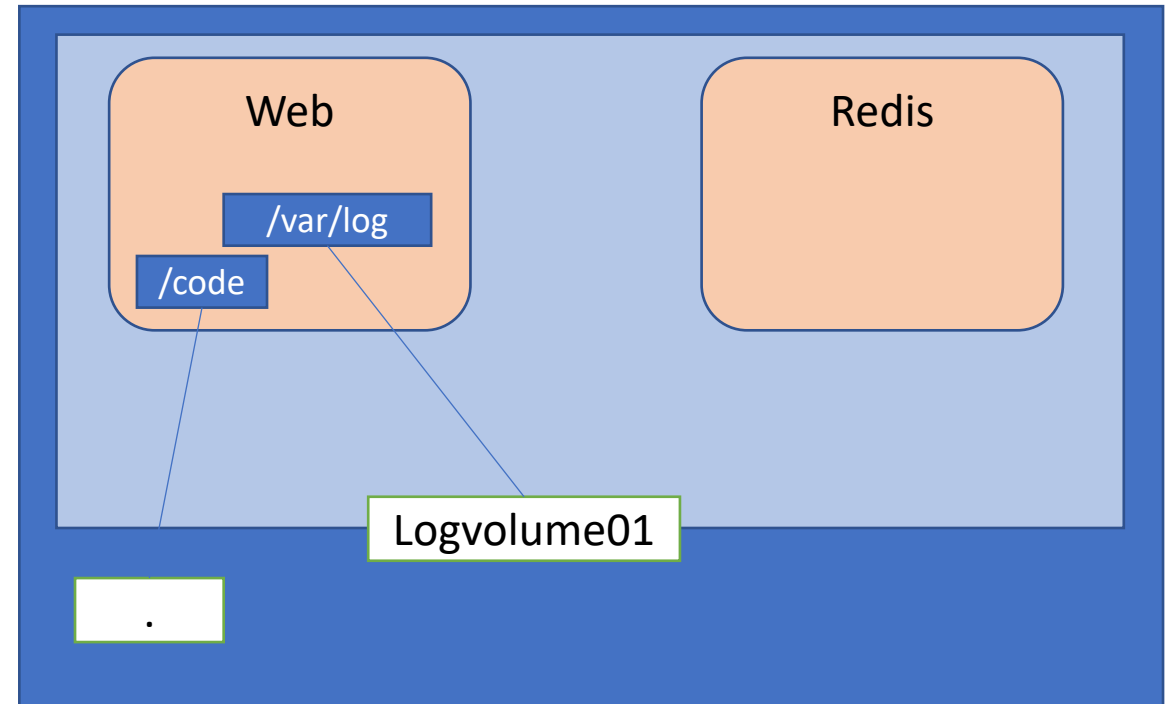
```
      - redis
```

```
  redis:
```

```
    image: redis
```

```
  volumes:
```

```
    logvolume01: {}
```



Docker compose

```
version: '3'
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - ./code
      - logvolume01:/var/log
    links:
      - redis
  redis:
    image: redis
volumes:
  logvolume01: {}
```

```
$ docker-compose up -d
$ ./run_tests
$ docker-compose down
```

Many options: e.g., automatic restarting

```
version: "3.7"
services:
  redis:
    image: redis:alpine
    deploy:
      restart_policy:
        condition: on-failure
        delay: 5s
        max_attempts: 3
        window: 120s
```

YAML

- Wikipedia: **YAML** ("YAML Ain't Markup Language") is a [human-readable data-serialization language](#). It is commonly used for [configuration files](#)
- Spaces for indentation – have a syntactical meaning
- https://www.tutorialspoint.com/yaml/yaml_basics.htm

YAML -> JSON

```
version: '3'

services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - ./code
      - logvolume01:/var/log
    links:
      - redis
  redis:
    image: redis
volumes:
  logvolume01: {}
```

```
{
  "version": "3",
  "services": {
    "web": {
      "build": ".",
      "ports": [
        "5000:5000"
      ],
      "volumes": [
        "./code",
        "logvolume01:/var/log"
      ],
      "links": [
        "redis"
      ]
    },
    "redis": {
      "image": "redis"
    }
  },
  "volumes": {
    "logvolume01": {}
  }
}
```

Nice looking tutorial

- <https://www.baeldung.com/docker-compose>

Networking aspects


```
version: '3'
services:
  pinger:
    image: "pinger"
    ports:
      - "8893:8893"
    networks:
      - pingnet
    volumes:
      - ./data:/data
    environment:
      ServiceName: service_2
  pingrelay:
    build: "pingrelay"
    ports:
      - "8004:8894"
    networks:
      - pingnet
    volumes:
      - ./data:/data
    environment:
      ServiceName: service_1
networks:
  pingnet:

volumes:
  data: {}
```

```
[
  {
    "Name": "composetest_pingnet",
    "Id": "42d79573d3b3cf...",
    "Created": "2019-02-14T20:08:36.226402086+02:00",
    "Scope": "local",
    "Driver": "bridge",
    "EnableIPv6": false,
    "IPAM": {
      "Driver": "default",
      "Options": null,
      "Config": [
        {
          "Subnet": "172.20.0.0/16",
          "Gateway": "172.20.0.1"
        }
      ]
    },
    "Internal": false,
    "Attachable": true,
    "Ingress": false,
    "ConfigFrom": {
      "Network": ""
    },
    "ConfigOnly": false,
    "Containers": {},
    "Options": {},
    "Labels": {
      "com.docker.compose.network": "pingnet",
      "com.docker.compose.project": "composetest",
      "com.docker.compose.version": "1.23.1"
    }
  }
]
```

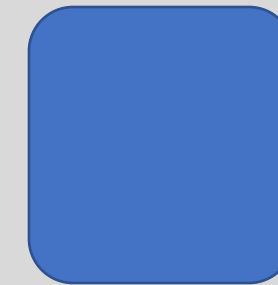
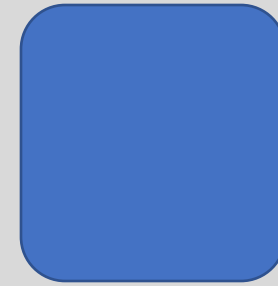
Internet

Localhost

127.20.0.xxx

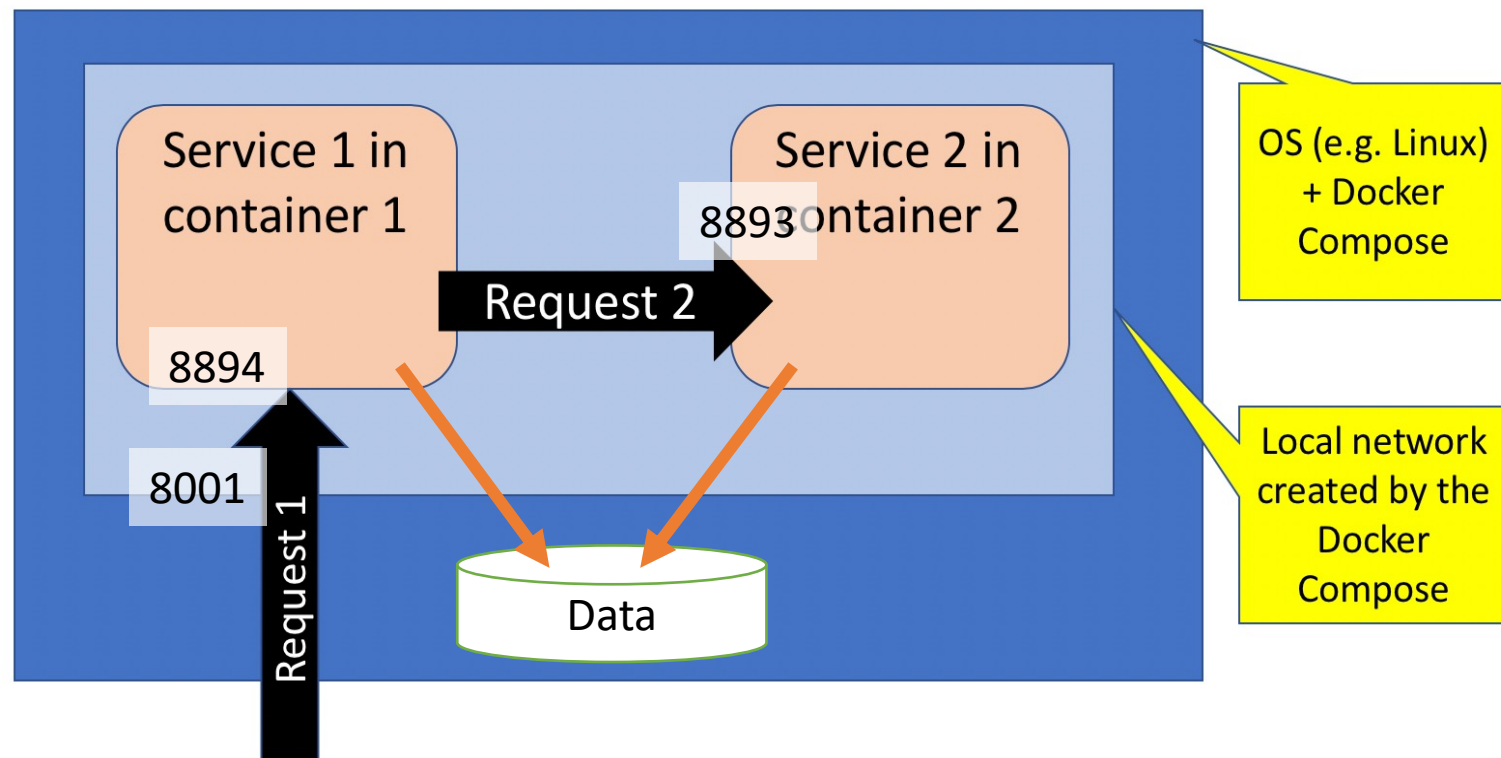
GW

172.20.0.1



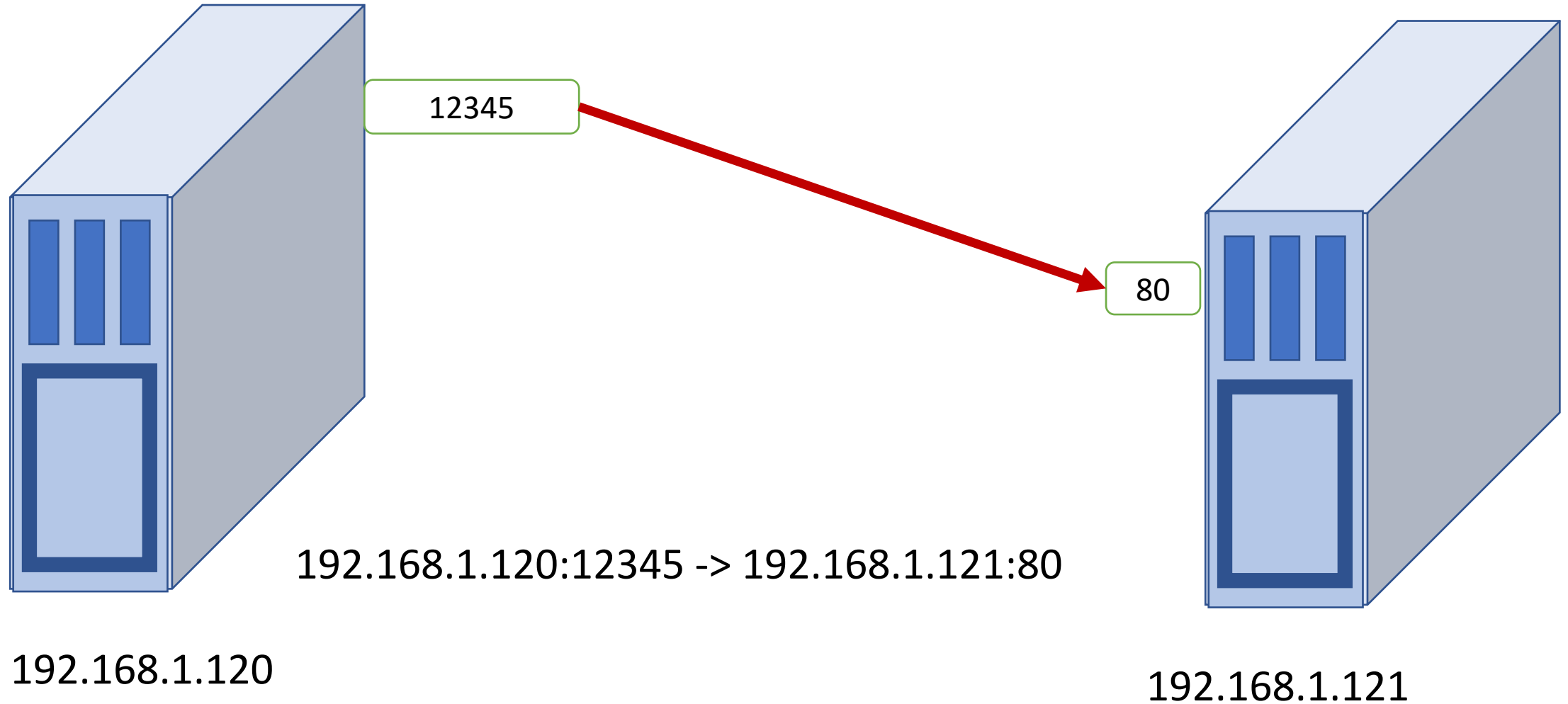
```
version: '3'
services:
  pinger:
    image: "pinger"
    ports:
      - "8893:8893"
    networks:
      - pingnet
    volumes:
      - ./data:/data
    environment:
      ServiceName: service_2
  pingrelay:
    build: "pingrelay"
    ports:
      - "8004:8894"
    networks:
      - pingnet
    volumes:
      - ./data:/data
    environment:
      ServiceName: service_1
  networks:
    pingnet:

  volumes:
    data: {}
```

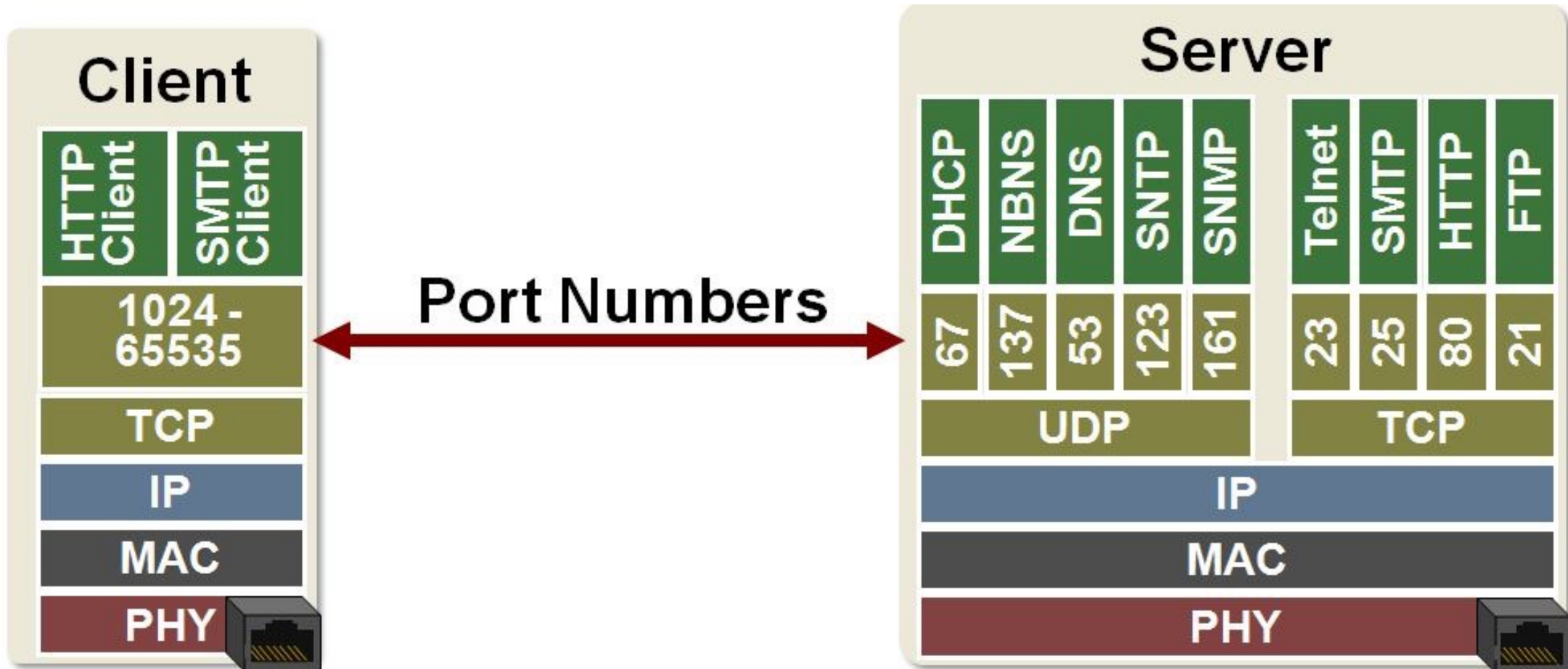


Do you see "errors"?

Something very basic



<https://microchipdeveloper.com/tcpip:tcp-ip-ports>



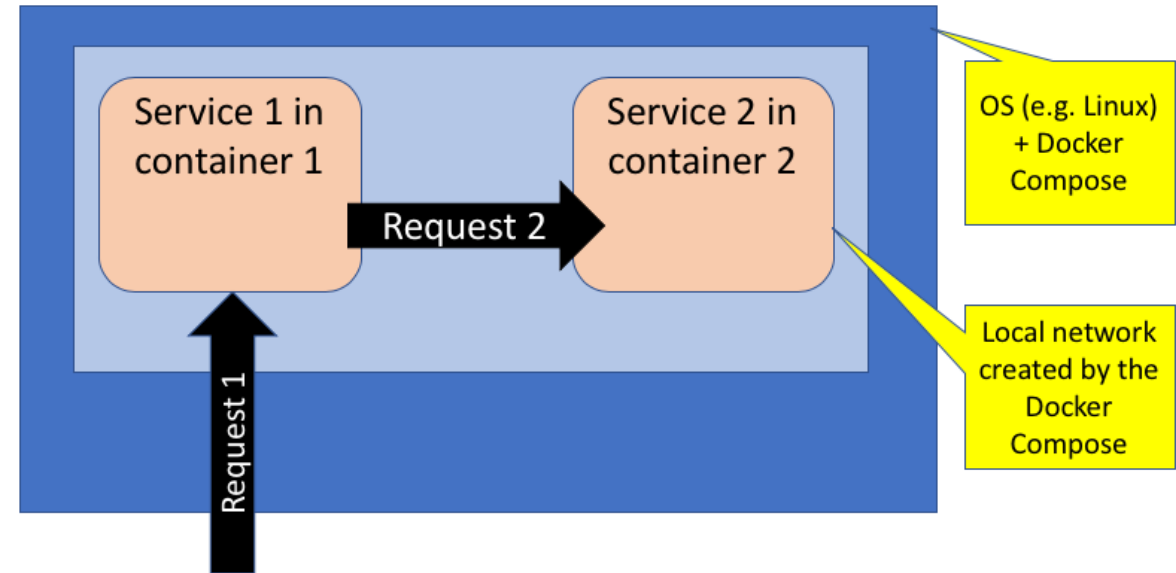
Your task

Service/application 1 should:

- As a response to incoming Request 1 send an HTTP GET request to Service2
- Compose a response from (4 lines of text)
 - "Hello from " + <Remote IP address and port of the " to " + <Local IP address and port of Service1>
Response of the above request to Service2
 - Return the composed response

Service/application 2 should

- As a response to incoming Request 2 compose a response from
 - "Hello from " + <Remote IP address and port of the incoming Request2>
 - " to " + <Local IP address and port of Service2>
- Return the composed response



Remember to check the final version!

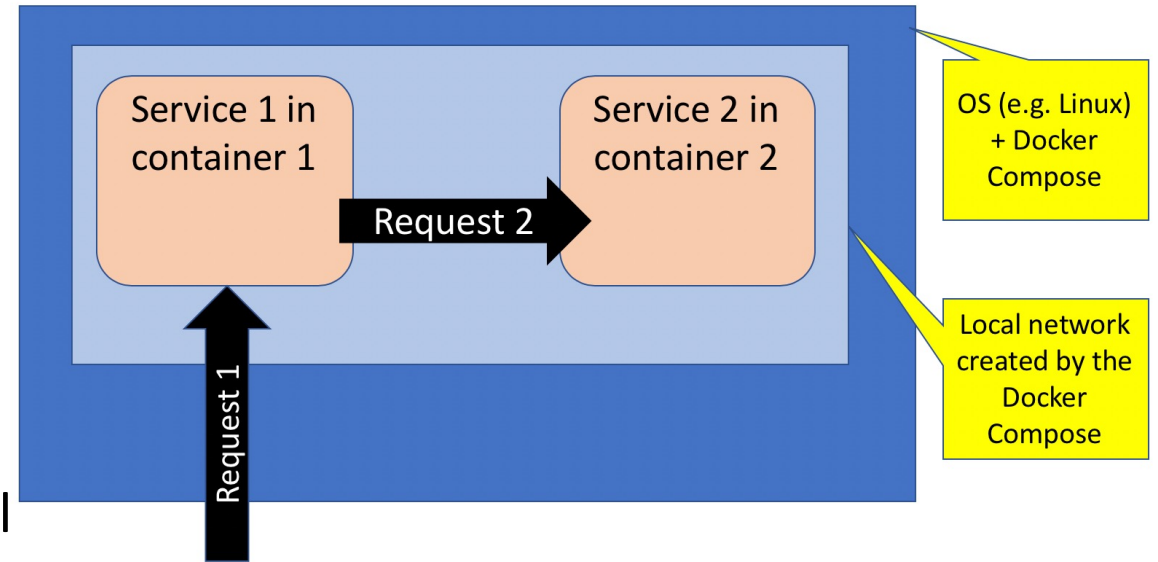
- By remote address/port we means the address of the host that sent the request. For example, in nodejs these can be tested with the following code:

```
http.createServer(function (req, res) {  
  console.log("Req came from " + req.client.remoteAddress  
+  
              ":" + req.client.remotePort) ;  
  console.log("Req served at " + req.client.localAddress  
+  
              ":" + req.client.localPort) ;  
}) .listen(port) ;
```

- Note that the above does not exactly meet requirements

Your task

- You should write *Dockerfiles* for the both services and *docker-compose.yaml* to start both containers so that Service1 is exposed in port number 8001. The docker-compose should also create a private network that allows Services 1 and 2 to communicate with each other but the only external Service 1.
- The service1 is assumed to be under development, so the image is rebuilt often (hint you may use "build:" -primitive in *docker-compose.yaml*. Service2 is a reused service and you may pre-build the image. Image can be stored locally though.
- After the system is ready the student should return.
- Content of Docker and docker-compose.yaml files
- Explained response to Request 1 (that contains also response from Request 2). E.g. a Word or PDF-file where you also explain why the addresses and port-numbers are like they are. (We want to ensure that you understand how your program works).
- Source codes of the applications in some git.



How this will be checked

```
$ git clone <the git url you gave>
```

```
$ docker-compose up -build
```

```
$ curl localhost:8001
```

```
<output should follow the above requirement>
```

```
$ docker-compose down
```

Hints

- Remember to backup your application and docker and compose files – you will need them in the future. E.g. to gitlab.
- It might be a good idea to create and test the applications first.
- You may need to visit <https://docs.docker.com/compose/> and <https://docs.docker.com/compose/networking/>
- Docker images are easy to access, if they are tagged when build
- `$ docker build --tag=pinger .`
- If Docker image is rebuilt, docker-compose should also be given a hint that rebuilt should override the existing one
- `$ docker-compose up --build`

Infrastructure as code

From: <https://docs.microsoft.com/en-us/azure/devops/learn/what-is-infrastructure-as-code>

Infrastructure as Code (IaC) is

- the management of infrastructure (networks, virtual machines, load balancers, and connection topology) in a descriptive model,
- using the same versioning as DevOps team uses for source code.
- Like the principle that the same source code generates the same binary, an IaC model generates the same environment every time it is applied.
- IaC is a key DevOps practice and is used in conjunction with [continuous delivery](#).

Where are we now

