

# Summary of cloudnative Kari Systä, 02.11.2021

#### What it means to be Cloud Native approach — the CNCF way

Tampere University Viriat it integrits to be cloud inative approach the crice way https://medium.com/developingnodes/what-it-means-to-be-cloud-native-approach-the-cncf-way-9e8ab99d4923

- 1. Containerization
- **Docker container** image is a lightweight, standalone, executable package of software that includes everything needed to run an application.
- 2. CI/CD
- 3. Orchestration
- **Kubernetes** is the market-leading orchestration solution.
- 4. Observability & Analysis
- Monitoring, logging, and tracing
- 5. Service MESH

#### 6. Networking and Policy

• Flexibility with authorization, admission control and data filtering

#### 7. Distributed Database

- When you need more resiliency and scalability than you can get from a single database
- 8. Messaging
- 9. Container registry and runtimes

#### 10. Sofware distribution



## Serverless

Baldini et al: Serverless Computing: Current Trends and Open Problems





# Microservices vs. Serverless/FaaS (They are different – do not call serveless microservices)

- Microservice
  - Small services running in their own process and communicating with lightweight services
  - Can be stateful
- Serverless / FaaS
  - Short term execution triggered by a request, then closes down
  - For stateless computing



# Some comparison

	Microservice	Serverless / FaaS				
Bug hunting	Easier (but not easy)	Difficult				
Infrastructure code	May be complex	Minimal or even non-existent				
Scaling	Need to be implemented	Automatic				
Performance	Good	Possible cold-start issues				
Running cost	May include cost of idle time	Pay only per use				



### Microfront-ends

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#### Alternative architectures (from https://morioh.com/p/ee1b48c9de16)

1. Web Approach





#### Alternative architectures (from https://morioh.com/p/ee1b48c9de16) 2. Server-side composition





#### Alternative architectures (from https://morioh.com/p/ee1b48c9de16) 3. Client-side composition





#### Alternative architectures (from https://morioh.com/p/ee1b48c9de16) 4. Client-side rendering





# Organization and process issues



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# Stateful vs stateless computation

- If a service has an internal state it is difficult to
  - Scale it
  - Move it to other server or other hosting system
  - => Stateless Services are subject to cloud-specific optimizations
- The internal state my be
  - volatile or
  - non-volatile
  - ... in memory, file local to container,
- Serverless / FaaS



# 7R's of cloud Micration

Replace with imilar or improved but SaaS



<u>Refactor</u> towards cloudnative architecture

<u>Replatform</u> by using cloud services <u>Rehost</u> to a VM







- Packaged as lightweight containers
- Developed with best-of-breed languages and frameworks
- Designed as loosely coupled microservices
- Centered around APIs for interaction and collaboration
- Architected with a clean separation of stateless and stateful services

- Isolated from server and operating system dependencies
- Deployed on self-service, elastic, cloud infrastructure
- Managed through agile DevOps processes
- Automated capabilities
- Defined, policy-driven resource allocation

#### https://microservices.io/patterns/microservices.html





# Nice video about microservices

 Netflix story (Mastering Chaos - A Netflix Guide to Microservices) <<u>https://www.youtube.com/watch?v=CZ3wluvmHeM</u>>